

Amendments to the Claims:

This listing of claims replaces all prior versions and listings of claims in the application:

Listing of Claims:

1. (Currently amended) A method of providing that a panel previously displayed on a graphical user interface is displayed again, the method comprising:  
displaying a selected panel on a graphical user interface;  
receiving, while the selected panel is being displayed, a first user input to create a user-selectable command for displaying the selected panel, the user-selectable command thereafter being associated with a menu such that the menu contains the user-selectable command when displayed in a menu; and  
receiving a second user input upon a first selection of the user-selectable command in the menu, the second user input requesting that the selected panel be displayed, wherein the user-selectable command ceases to be displayed in associated with the menu upon in response to receipt of the second user input such that the menu does not contain the user-selectable command when displayed.
2. (Original) The method of claim 1, wherein the menu is not continuously displayed on the graphical user interface, and wherein a user can cause the menu to be displayed by selecting an input control for the menu.
3. (Currently amended) The method of claim 2, wherein the user-selectable command ceasing to be displayed in associated with the menu is noticeable to the user at a first time the menu is displayed after the second user input is received.

4. (Original) The method of claim 1, wherein the selected panel belongs to an application program, and wherein the application program is being executed when the first user input is received and thereafter closed before the second user input is received.

5. (Currently amended) The method of claim 1, wherein a plurality of user-selectable commands is associated with the menu such that the menu contains the plurality of user-selectable commands when displayed in the menu.

6. (Original) The method of claim 5, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.

7. (Currently amended) The method of claim 5, wherein at least one of the plurality of user-selectable commands ceases to be ~~displayed in~~ associated with the menu upon occurrence of in response to a predetermined event other than user deletion, such that the menu does not contain the at least one of the plurality of user-selectable commands when displayed.

8. (Currently amended) The method of claim 5, wherein at least one of the plurality of user-selectable commands does not cease to be ~~displayed in~~ associated with the menu upon user selection, such that the menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.

9. (Currently amended) A computer program product tangibly embodied in an ~~information-carrier a device,~~ the computer program product including instructions that, when executed, cause a processor to perform operations comprising:  
display a selected panel on a graphical user interface;  
receive, while the selected panel is being displayed, a first user input to create a user-selectable command for displaying the selected panel, the user-selectable command thereafter being associated with a menu such that the menu contains the user-selectable command when displayed in a menu; and

receive a second user input upon a first selection of the user-selectable command in the menu, the second user input requesting that the selected panel be displayed, wherein the user-selectable command ceases to be ~~displayed in associated with the menu upon in response to~~ receipt of the second user input such that the menu does not contain the user-selectable command when displayed.

10. (Currently amended) The computer program product of claim 9, wherein the operations further comprise:

display a plurality of user-selectable commands in the menu, the plurality of user-selectable commands associated with the menu such that the menu contains the plurality of user-selectable commands when displayed.

11. (Original) The computer program product of claim 10, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.

12. (Currently amended) The computer program product of claim 10, wherein at least one of the plurality of user-selectable commands ceases to be ~~displayed in associated with the menu upon occurrence of in response to~~ a predetermined event other than user deletion, such that the menu does not contain the at least one of the plurality of user-selectable commands when displayed.

13. (Currently amended) The computer program product of claim 10, wherein at least one of the plurality of user-selectable commands does not cease to be ~~displayed in associated with the menu upon user selection~~, such that the menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.

14. (Currently amended) A computer program product tangibly embodied in ~~an information carrier~~ a device, the computer program product including instructions that, when

executed, generate on a display device a graphical user interface on which a previously displayed panel can again be displayed, the graphical user interface comprising:

a panel display area wherein a selected panel is displayed;

an input control that creates a user-selectable command for displaying the selected panel;

and

a menu in with which at least one the user-selectable command created using the input control is associated upon creation, such that the menu contains the user-selectable command when displayed, wherein [[a]] the created user-selectable command in the menu ceases to be displayed in associated with the menu upon in response to receipt of a user input indicating a first selection of the created user-selectable command requesting that the selected panel be displayed, the association ceased such that the menu does not contain the user-selectable command when displayed.

15. (Currently amended) The computer program product of claim 14, wherein a plurality of user-selectable commands is displayed in the menu, the plurality of user-selectable commands associated with the menu such that the menu contains the plurality of user-selectable commands when displayed.

16. (Original) The computer program product of claim 15, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.

17. (Currently amended) The computer program product of claim 15, wherein at least one of the plurality of user-selectable commands ceases to be displayed in associated with the menu upon occurrence of in response to a predetermined event other than user deletion, such that the menu does not contain the at least one of the plurality of user-selectable commands when displayed.

18. (Currently amended) The computer program product of claim 15, wherein at least one of the plurality of user-selectable commands does not cease to be displayed in from

associated with the menu upon user selection, such that the menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.

19. (Currently amended) A method of providing that a panel previously displayed on a graphical user interface can be displayed again, the method comprising:

displaying a selected panel on a graphical user interface;

receiving, while the selected panel is being displayed, a first user input to create a user-selectable command for displaying the selected panel, the user-selectable command thereafter being associated with a menu such that the menu contains the user-selectable command when displayed in a menu; and

ceasing to display the association of the user-selectable command in with the menu upon occurrence of in response to a predetermined event other than a user deleting the user-selectable command, such that the menu when displayed does not contain the user-selectable command.

20. (Original) The method of claim 19, wherein the menu is not continuously displayed on the graphical user interface, and wherein the user can cause the menu to be displayed by selecting an input control for the menu.

21. (Currently amended) The method of claim 20, wherein the user-selectable command ceasing to be displayed in associated with the menu is noticeable to the user at a first time the menu is displayed after the second user input is received predetermined event.

22. (Currently amended) The method of claim 19, wherein the selected panel belongs to an application program, and wherein the application program is being executed when the first user input is received and thereafter closed before the second user input is received predetermined event.

23. (Currently amended) The method of claim 19, wherein a plurality of user-selectable commands is displayed in the menu, the plurality of user-selectable commands

associated with the menu such that the menu contains the plurality of user-selectable commands when displayed.

24. (Original) The method of claim 23, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.

25. (Currently amended) The method of claim 23, wherein at least one of the plurality of user-selectable commands does not cease to be ~~displayed in~~ associated with the menu upon user selection, such that the menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.

26. (Original) The method of claim 19, wherein the predetermined event is one selected from the group consisting of: user selection of the user-selectable command, passage of a predetermined amount of time, an application program to which the selected panel belongs being closed, a computer system to which the graphical user interface belongs being shut down, a predetermined number of user-selectable commands being included in the menu after the user-selectable command is created; and combinations thereof.

27. (Currently amended) A computer program product tangibly embodied in ~~an information carrier~~ a device, the computer program product including instructions that, when executed, cause a processor to perform operations comprising:

display a selected panel on a graphical user interface;

receive, while the selected panel is being displayed, a first user input to create a user-selectable command for displaying the selected panel, the user-selectable command thereafter being associated with a menu such that the menu contains the user-selectable command when displayed in a menu; and

~~cease to display the association of~~ the user-selectable command ~~in~~ with the menu ~~upon occurrence of in response to~~ a predetermined event other than a user deleting the user-selectable command, such that the menu when displayed does not contain the user-selectable command.

28. (Original) The computer program product of claim 27, wherein the operations further comprise:

display a plurality of user-selectable commands in the menu, the plurality of user-selectable commands associated with the menu such that the menu contains the plurality of user-selectable commands when displayed.

29. (Original) The computer program product of claim 28, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.

30. (Currently amended) The computer program product of claim 28, wherein at least one of the plurality of user-selectable commands does not cease to be displayed in associated with the menu upon user selection, such that the menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.

31. (Original) The computer program product of claim 27, wherein the predetermined event is one selected from the group consisting of: user selection of the user-selectable command, passage of a predetermined amount of time, an application program to which the selected panel belongs being closed, a computer system to which the graphical user interface belongs being shut down, a predetermined number of user-selectable commands being included in the menu after the user-selectable command is created; and combinations thereof.

32. (Currently amended) A computer program product tangibly embodied in ~~an information-carrier~~ a device, the computer program product including instructions that, when executed, generate on a display device a graphical user interface on which a previously displayed panel can again be displayed, the graphical user interface comprising:

a panel display area wherein a selected panel is displayed;

an input control that creates a user-selectable command for displaying the selected panel;

and

a menu in with which ~~at least one the~~ user-selectable command created using the input control is associated upon creation, such that the menu contains the user-selectable command when displayed, wherein ~~[[a]] the~~ created user-selectable command in the menu ceases to be ~~displayed in~~ associated with the menu ~~upon occurrence of in response to~~ a predetermined event other than a user deleting the created user-selectable command, such that the menu when displayed does not contain the user-selectable command.

33. (Currently amended) The computer program product of claim 32, wherein a plurality of user-selectable commands is displayed in the menu, the plurality of user-selectable commands associated with the menu such that the menu contains the plurality of user-selectable commands when displayed.

34. (Original) The computer program product of claim 33, wherein at least two of the plurality of user-selectable commands are associated with panels that belong to different application programs.

35. (Currently amended) The computer program product of claim 33, wherein at least one of the plurality of user-selectable commands does not cease to be ~~displayed in~~ associated with the menu upon user selection, such that the menu continues to contain the at least one of the plurality of user-selectable commands when displayed also after the user selection.

36. (Original) The computer program product of claim 32, wherein the predetermined event is one selected from the group consisting of: user selection of the user-selectable command, passage of a predetermined amount of time, an application program to which the selected panel belongs being closed, a computer system to which the graphical user interface belongs being shut down, a predetermined number of user-selectable commands being included in the menu after the user-selectable command is created; and combinations thereof.